

Pennsylvania Interscholastic Roller Hockey League

Playing Rules

(REVISED 8/1/2013)

- 1) All rules published by the PIRHL are in addition to AAU Hockey Rules. However, when different, PIRHL rules supersede all published rules by AAU Hockey.
- 2) Banned substances
 - a) Chewing tobacco, tobacco products, alcohol, and illegal drugs prohibited at all league games.
- 3) AAU Hockey Zero Tolerance Policy
 - a) This policy will be enforced in all PIRHL league games.
 - b) This policy applies to all players, coaches, parents/spectators, and officials.
 - c) Policy included as last page of these rules.
- 4) Seeding
 - a) There will be 2 weeks of seeding. Seeding Committee will be evaluating teams and responsible for team placement
 - b) The Regular Season will start 10/12-10/13.
 - c) Teams will only be reseeded during the seeding tournament, and may be reseeded prior to playoffs.
 - d) 16 Game Season will be played to determine Playoff Rankings. (Elementary will play two 8 game seasons)
 - e) Playoff Tie Breakers: Head to Head, Goals Against, Suspensions, Penalties, Goals For, Coin Flip.
 - f) The PIRHL Executive Board has the authority to add or remove levels depending on what the league requires.
 - i) Varsity Tiers 1, 2, and 3.
 - ii) Junior Varsity Tiers 1, 2, and 3.
 - iii) Middle School Tiers 1, 2, and 3.
 - iv) Elementary Tiers 1, 2, and 3.
 - g) Minimum of 6 teams to per tier, Maximum of teams per tier is 17.
 - h) All associations are only allowed one team in Tier 1.
 - i) All schools must have a team in each tier before they can enter a 2nd team into a tier 2 and lower.
 - j) All teams must participate in both seeding tournaments to be eligible for regular season.
 - k) Participating schools will apply for the Tier that their team(s) intends to play, this will be approved by PIRHL Board Members. The PIRHL Executive Board can move a team during this process to better the level of play in a tier or league.
- 5) Game Format
 - a) All teams must be dressed and ready to play 15 minutes prior to the scheduled start of their game.
 - i) Any player who forgets or loses his/her jersey will not be permitted to play without a matching jersey.
 - b) When teams get on the floor, the two teams must line in numerical order up on the blue lines for referees to check all players in. (No more sign-in sheets)
 - c) Three (3) fifteen (15) minute running clock time periods shall be played.
 - d) A stop clock shall be used in the final two (2) minutes of the third period with a two (2) goal or less score differential.
 - e) A three (3) minute warm-up clock is used.
 - f) Teams must have four (4) skaters and one goalie to start the game.
 - g) If the required number of players is not on the floor by the time the three (3) minute warm-up clock expires, fifteen (15) minutes will be placed on the score clock.
 - i) If a goalie is not available, a team CANNOT play with five (5) skaters and will have to forfeit the game. The team cannot play a goalie that is not on their roster.
 - h) If the required number of players does not arrive within these fifteen (15) minutes, the game will be marked as a forfeit in PointStreak. (Scorekeeper will post a note of this occurrence in PointStreak.) The PIRHL Commissioner will record the score as a 5-0 forfeit.
 - i) Each team is allowed 1 team time out per game. The team time out can carry over to overtime if not used during regulation.
 - j) Mercy Rule: 8 goal differentials after two (2) complete periods have been played, all playing must cease. **(All Elementary Divisions are EXEMPT to this rule)**

- k) A minimum of one PIRHL/AAU Certified coach permitted on the bench, the maximum is three PIRHL/AAU Certified coaches allowed on the bench.
 - l) If a skater shows up late for a game he/she can enter the game and play in the game at the next stoppage in play. Skater must check in with scorekeeper at the end of the period.
 - m) Regular Season Overtime
 - i) Regulation season games that end in a tie will have one (1) five (5) minute running clock “sudden death” overtime period.
 - ii) The overtime period in a regular season game is played with 3 skaters and a goalie per team.
 - iii) The team that wins in overtime earns two (2) points.
 - iv) The team that loses in overtime earns one (1) point.
 - v) Each team earns one (1) point for a game that ends in a tie after the overtime period.
 - n) Playoff Overtime
 - i) Overtime played four (4) on four (4) for 15-minute periods until there is a winner.
- 6) Playoffs: All teams in each division will be eligible for the playoffs, unless otherwise noted.
- a) Any team that has two (2) forfeits is not eligible for the playoffs.
 - b) All rounds in all tiers except for Semi-Finals and Finals are single elimination. (Excluding Elementary)
 - c) Semi-Finals and Finals are the best of 3 games. (Elementary will best of 3 in Finals only)
 - d) A skater or goalie must be present at 12 regular season games to qualify for the playoffs. If a skater or goalie is injured, he/she must come to the game with jersey and line up to receive credit for game. If he/she is on crutches, he/she may stay on the bench during player check in. Any injured player must have their helmet on while on the bench.
 - e) A team must have a minimum of 8 skaters and a goalie to be eligible for playoffs.
 - f) Games missed due to suspension DO NOT count towards playoff eligibility.
 - g) If any team is caught with an illegal player or cheating in any manner they will not qualify for playoffs.
 - h) Senior Rule: A \$50 deposit check for every senior mailed to the PIRHL PO Box 88, Gibsonia, PA 15044 by the Association President no later than January 31, no exceptions, for every senior to be eligible for playoffs. This is to make seniors accountable for taking a penalty resulting in a suspension that will not be served. If a penalty is taken the check will not be refunded and placed into the PIRHL Scholarship Fund, otherwise the checks will be shredded by the PIRHL Treasurer on April 1st.
- 7) Rosters
- a) All players who participate in a league game must have their name pre-typed on the score sheet and be properly registered with AAU Hockey.
 - b) All team rosters, must include AAU Membership numbers, are due at the September 11 at Registration Meeting. Digital copy on USB Drive and Signed copy both completely filled out and turned in, if not there is a \$50 fine or either that are missing.
 - c) A maximum of 17 players may be on the roster per team.
 - d) Rosters must include a minimum of 8 skaters and 1 goalie per.
 - e) When having more than one team in a division, a minimum of eight (8) skaters and one (1) goalie must be on roster per team.
 - f) Skaters may only be on one roster per division and tier. (i.e. if a team has two varsity 2 teams, a skater and goalie may not be listed on both varsity 2 teams.)
 - g) All teams (excluding Varsity 1) are permitted two have 2 out of district players. All previous out of district players from last years are now permanent members of your program.
 - i) Once an out of district skater or goalie plays for a program they are locked in that program until the school district in which they attend creates a team or program in the PIRHL.
 - ii) If a skater or goalie desires to leave one program for another, they must have written release from their current organization. (The program has the right to decline request to change programs)
 - h) A player in 12th grade cannot play in Junior Varsity.
 - i) Elementary School students (grades 1-5)/ Middle School students (grades 6-8)/High School students (grades 9-12) if the student is attending a private Magnet, Alternative, Charter, Votech or parochial school that does not have a team, that student may play for a team in the school district which the family is paying taxes.
 - j) All Middle School and Elementary Teams may add up to 2 players (skaters or goalies) from outside the district.
 - k) Any team that plays a game with an illegal player automatically forfeits the game and the score is recorded as a 5-0 loss for the offending team. The coaching staff will be removed from the league and permanently banned from coaching in the future. The Association is placed on probation.

8) Player movement

When having more than one team, player movement is allowed between teams based on the following rules.

- a) The skaters on a roster may not be called up to a higher tiered roster. Skaters are locked after official rosters are turned into league.
- b) Goalies may be called up one level within an association, except for the following:
 - i) A Junior Varsity 1 goalie may be called up to a Varsity 2 team or higher.
 - ii) A Junior Varsity 2 goalie may be called up to a Varsity 3 team or higher in the absence of a tier.
- c) Maximum number of times a goalie can be called up is 5.
- d) No goalie can be moved laterally within a tier.
- e) A skater on a higher tiered team may be listed on a roster as a primary goalie on a lower tiered team. However, he/she may never be a skater for that team.
- f) If a goalie is suspended for any reason, there can be no call up to replace that goalie.

9) Equipment

a) Jerseys:

- i) All skaters and goalies within an association are to wear identical jerseys with numbers on the back.
 - (1) No two players can have the same number on a team.
- ii) All teams are to have a home and away jersey that are contrasting in color prior to the start of the regular season games.
- iii) All teams are to have a back up (blood) jersey in case of blood on a player's jersey to be able to play again during that game.
 - (1) All skaters must be wearing matching pants in all divisions

b) All players must wear the following:

Missing any of the following will result in a two (2) minute penalty for a Delay of Game.

- i) A HECC approved hockey helmet with a full-face mask and chin strap. All straps on helmet must be fastened at all times while on the rink.
 - ii) Elbow pads. Jersey sleeves must cover elbow pads.
 - iii) Gloves designed for hockey or lacrosse
 - iv) Hockey shin guards. Hockey pants must cover the shin guards.
 - v) Internal mouth guard (clear is not permitted) must be in mouth during play. It must be attached to the helmet.
 - (1) If a player is issued a top and bottom orthodontic mouth guard without a strap, he/she must present the mouth guard to the referee prior to the game and notify the scorekeeper. He/she will be permitted to play, but will be given penalty if not in the mouth.
 - vi) Inline skates. Skates must have a full set of wheels. If a player loses a wheel while on the rink, he/she must leave the rink immediately and is not permitted to return until the wheel is replaced.
- c) Goalies must wear in addition to the above
- i) Upper body equipment
 - ii) Leg pads (in place of shin guards)
 - iii) Catching and blocking gloves designed for hockey
- d) Goalie Mask must be HECC Certified or a player helmet with a throat guard.
- e) No equipment meant for street hockey is permitted (Mylec and some Franklin).
- f) Players are not permitted to wear jewelry.
- g) Approved inline hockey puck is to be used for all league games. Referee has right to reject puck.

10) Penalties

- a) Minor penalties are assessed two (2) minutes, major penalties are assessed five (5) minutes and misconduct penalties are assessed ten (10) minutes.
- b) Trapping the puck between the floor and the stick is an automatic stoppage in play. Puck drop will be in offending teams zone.
- c) All major penalties carry an automatic game misconduct penalty and an automatic one (1) game suspension.
- d) Any player, who is assessed three (3) penalties in one game is to be immediately removed from that game only.
 - i) If this occurs 5 times the player is permanently removed for the remainder of the season.
- e) Any time a team is assessed ten (10) penalties in a game; the game is immediately stopped. If the offending team is losing, the current score is recorded. If the game is tied or the offending team is winning, the score is recorded as a 5-0 loss for the offending team. Score will be adjusted by the PIRHL Commissioner within 72 hours of the game. (Scorekeeper will post a note of this occurrence in PointStreak and text commissioner.)
- f) All penalties, minors, majors, misconducts and game misconducts count towards the eight and ten penalty rule.

11) Fighting/Altercations

- a) All fighting majors carry an automatic 4 game suspension.
- b) If an instigator can be determined in any fight/altercation, the instigator can be assessed additional games.
- c) Any player involved in a second fight/altercation is expelled from the league for the rest of the season.
- d) Fights/altercations in the Seeding Tournament count towards this total. Suspension will start at the beginning of the regular season and the player will not be permitted to play in the rest of the Seeding Tournament.
- e) Any 3rd man who enters a fight/altercation is assessed a three (3) game suspension.
- f) Any player who leaves his/her bench during a fight/altercation will be assessed a three (3) game suspension.
- g) Any player who leaves his/her bench for a second fight/altercation in another game is expelled from the league for the rest of the season.
- h) Any team, which has a player leave its bench during a fight/altercation, is placed on probation.
- i) Any team, which has a second player leave its bench for a second altercation, is expelled from the league for the rest of the season with all fees forfeited.

12) Suspensions

- a) These are the automatic suspensions for the following penalties using this matrix: Only Match and Gross Misconduct penalties may be appealed. There is a \$100 fee to file an appeal any suspension, the funds are to reimburse the disciplinary committee.

Penalty	# of Games
Game Misconduct:	1
Fight Instigator:	1
Intent to Injure:	2
Fight:	4
Major:	2+
Abuse of Official:	3+
Gross Misconduct:	3+
Match:	5+

- b) If a player receives a suspension and is on two rosters, he/she cannot play for either team until the suspension is completely served.
- c) All Violations of Zero Tolerance Policy.
- d) Supplementary Discipline
 - i) In addition to the automatic suspensions imposed under these rules, the Commissioner, PIRHL Executive Board, or PIRHL Disciplinary Board may, at their discretion, investigate any incident that occurs in connection with any game and may assess additional suspensions for any offense committed during the course of a game or any aftermath thereof by a player, goalkeeper, Trainer, Manager, Coach or non-playing Club official, whether or not such offense has been penalized by the Referee.

13) Coaches

- a) All coaches on the bench must to attend the PIRHL Coaches Seminar.
- b) All certified coaches and/or adults on the bench must have 2012-2013 Non-Athlete AAU Insurance and coaching card.
- c) A team is to have no more than 3 coaches on the bench.
- d) All coaches must wear a helmet during practice, if on the floor. This is not required while on the bench during practice or games.
- e) Coaches on the bench must be at least 18 years of age, and no longer in high school.

14) Referees

- a) All referees on the rink are to attend the AAU Officials Seminar and PIRHL Referee Seminar.
- b) All referees on the rink must the 2013-2014 Non-Athlete AAU Insurance.
- c) All referees still playing in the PIRHL or under 18 must wear a half shield while refereeing games, no exceptions, violators will be removed permanently.
- d) All referees will be wearing PIRHL ACE Referee Uniform at start of Regular Season.
- e) Any Referee accepting a gift of any kind from a player, coach, spectator, rink employee will be removed from refereeing in the PIRHL permanently, as well as report this violation to AAU for their records and investigation.

15) Awards

- a) All tiers will have a banner hung at Bladerunners Ice Complex in Hamarville, PA showing the winners from year to year, banners will be updated each year.
- b) All Champions will receive a Banner with their Team Name on it to display where they choose. Winners will receive a PIRHL Champions T-Shirt and Runners Up will receive a PIRHL T-Shirt.

PIRHL Fighting Tolerance Policy

Any player who is involved in a fight before, during or after a game and throws a punch will be suspended for a minimum of 5 games and it will be reviewed by the PIRHL for additional suspension based on the incident report. Anyone involved in a 2nd instance of fighting will be permanently removed from the PIRHL league.

There are no hearings for Fighting Majors. Fighting not tolerated under any circumstance!

PIRHL/AAU Hockey Zero Tolerance Policy

Players

A minor penalty for unsportsmanlike conduct (Zero Tolerance) shall be assessed whenever a player:

1. Openly disputes or argues any decision by an official.
2. Uses obscene or vulgar language at any time, including any swearing, even if it is not directed at a particular person.
3. Visually demonstrates any sign of dissatisfaction with an official's decision.

Any time that a player persists in any of these actions, they shall be assessed a misconduct penalty. A game misconduct shall result if the player continues such action.

Coaches

A minor penalty for unsportsmanlike conduct (Zero Tolerance) shall be assessed whenever a coach:

1. Openly disputes or argues any decision by an official.
2. Uses obscene or vulgar language at any time, including any swearing, even if it is not directed at a particular person.
3. Visually demonstrates any sign of dissatisfaction with an official's decision including standing on the boards or standing in the bench doorway with the intent of inciting the officials, players or spectators.

Any time that a coach persists in any of these actions, they shall be assessed a game misconduct penalty resulting in a suspension. If this behavior happens again, the PIRHL Board will decide if the coach should be permitted on the bench again.

If a coach wishes to question an official's call, he may only do so when it is related to a rules interpretation, not a judgment call. The coach should send his captain or assistant captain to ask the official the pertinent question.

Officials

Officials are required to conduct themselves in a businesslike, sportsmanlike, impartial and constructive manner at all times. The actions of an official must be above reproach. Actions such as "Baiting" or inciting players or coaches are strictly prohibited.

Officials are ambassadors of the game and must always conduct themselves with this responsibility in mind.

If an Official does not follow conduct themselves this way, please notify PIRHL Commissioner. The Official will be suspended and fined for their actions.

Parents/Spectators

Game officials will stop the game when the parents/spectators displaying inappropriate and disruptive behavior interfere with other spectators of the game. The game officials will identify violators to the coaches for the purpose of removing parents/spectators from the spectator's viewing and game area. Once removed, play will resume. Lost time will not be replaced. The offending team spectator will cause a five (5) minute major to be assessed to their team. Violators may be subject to further disciplinary action by the local governing body or the PIRHL. This inappropriate and disruptive behavior shall include.

1. Use of obscene or vulgar language in a boisterous manner to anyone at any time.
2. Taunting of players, coaches, officials or other spectators by means of baiting, ridiculing, physical violence or threat of physical violence.
3. Throwing of any object in the spectators' viewing area, players' bench, penalty box or on the playing surface, directed in any manner as to create a safety hazard.